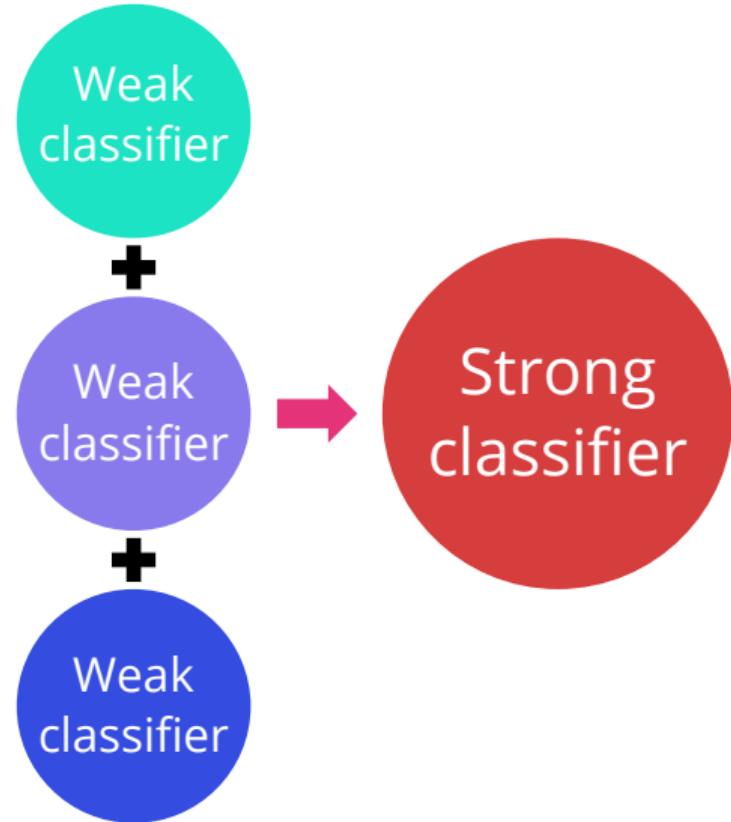
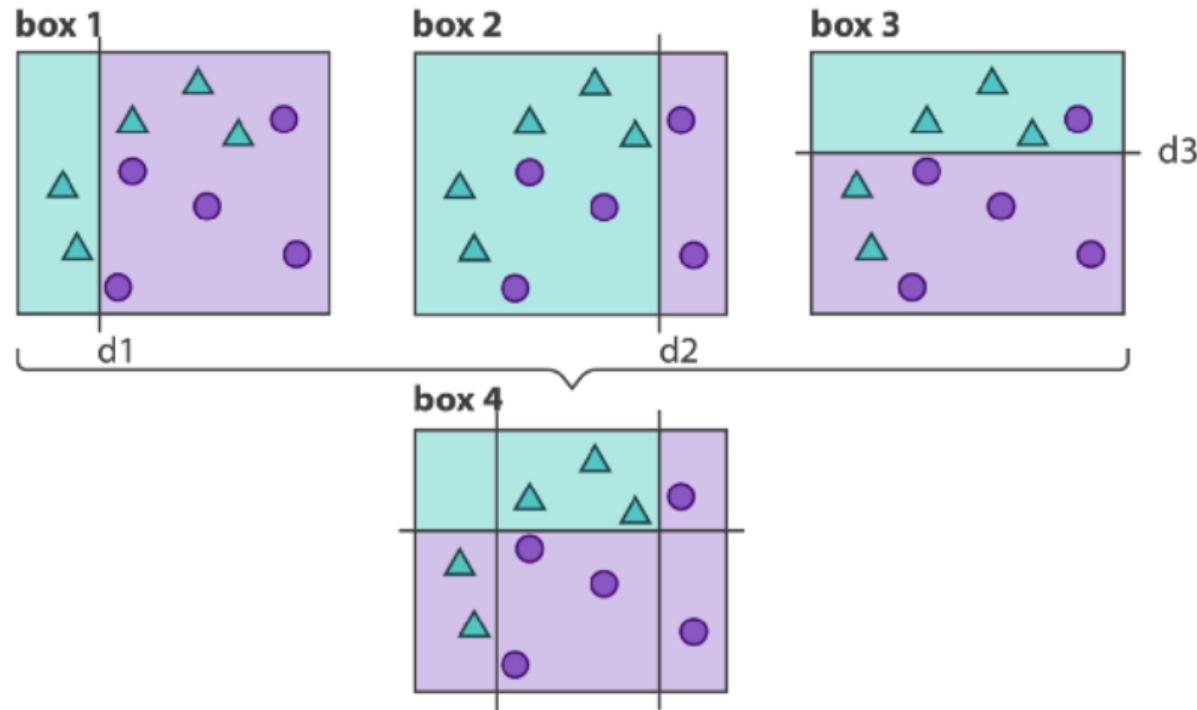


# **Boosting**

# Main idea of boosting



# Boosting (Schapire, 1990)



# Boosting: general algorithm

Boosting builds an **additive model**

$$f(x) = \sum_{m=1}^M \alpha_m T_m(x)$$

Regression

$$f(x) = \text{sign} \left[ \sum_{m=1}^M \alpha_m T_m(x) \right]$$

Classification

Here  $T_m(x)$  is a weak classifier, usually a decision tree

# Boosting: general algorithm

Data:  $(x_1, y_1), \dots, (x_n, y_n)$ , label  $y_i \in \{-1, 1\}$

Loss function:  $L(y, f(x))$

- measures the “closeness” between true label  $y$  and prediction  $f(x)$
- $f$  is an accurate model when  $L(y_i, f(x_i))$  is small for  $i = 1, \dots, n$

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Final model:  $f(x) = \text{sign} \left[ \sum_{m=1}^M \alpha_m T_m(x) \right]$

# Examples of loss functions

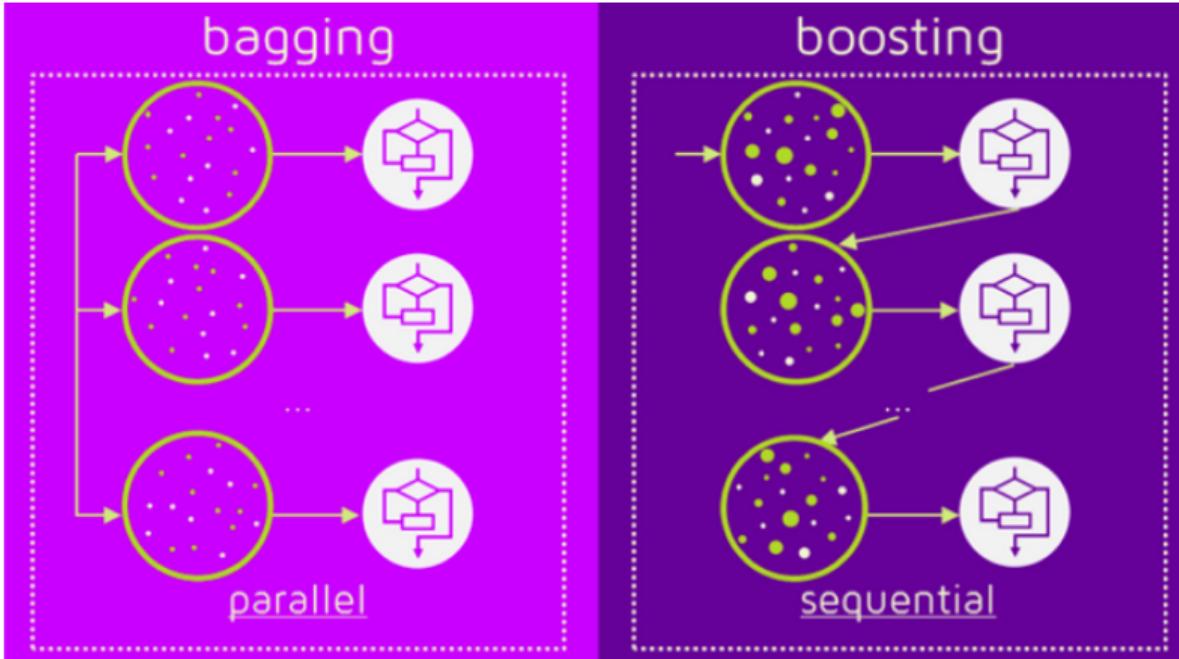
- Regression:  $L^2$ -loss/Squared loss

$$L(y, f(x)) = (y - f(x))^2$$

- Classification: Binary cross-entropy

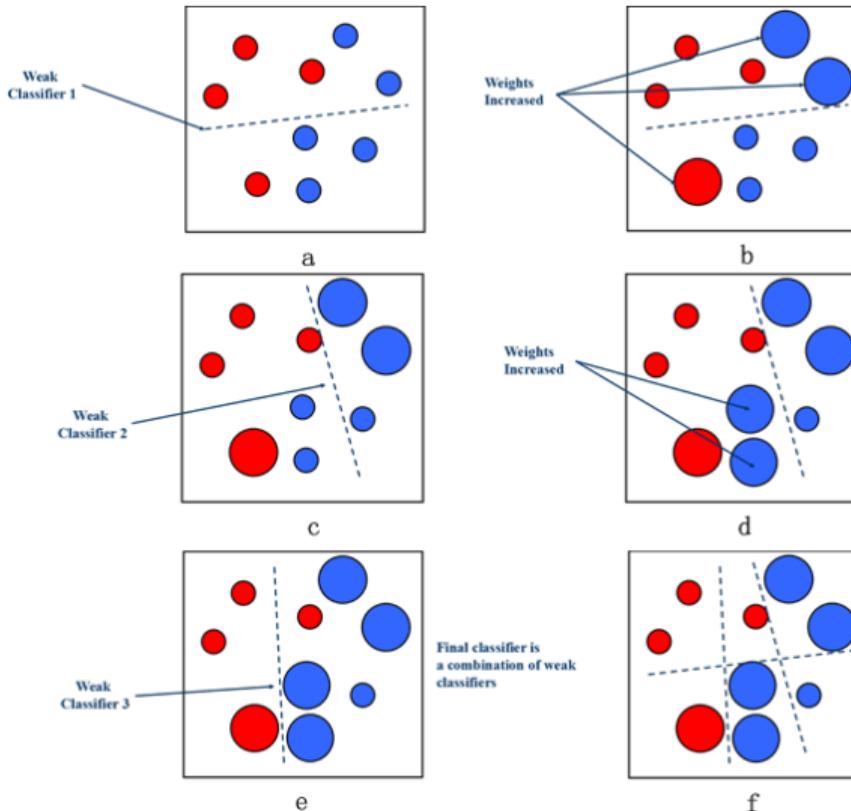
$$\cdot L(y, f(x)) = -y \log(f(x)) - (1 - y) \log(1 - f(x))$$

# Bagging vs Boosting



# **AdaBoost**

# AdaBoost (Shapire & Freund, 1995)



# AdaBoost algorithm

Data:  $(x_1, y_1), \dots, (x_n, y_n)$ , label  $y_i \in \{-1, 1\}$

Loss function:  $L(y, f(x)) = \exp(-yf(x))$

# AdaBoost algorithm

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Loss function:  $L(y, f(x)) = \exp(-yf(x))$

1. Initialize the data weights

$$w_i = 1/n, i = 1, 2, \dots, n$$

2. or m = 1 to M repeat steps (a)-(d):

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$$\text{err}_m = \sum_{i=1}^n w_i I(y \neq T_m(x_i))$$

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- (d) Update weights for  $i = 1, \dots, n$ :

$$w_i \leftarrow w_i \cdot \exp[-\alpha_m \cdot I(y_i \neq T_m(x_i))]$$

and renormalize to  $w_i$  to sum to 1:  $w_i \leftarrow w_i / \sum_{i=1}^n w_i$

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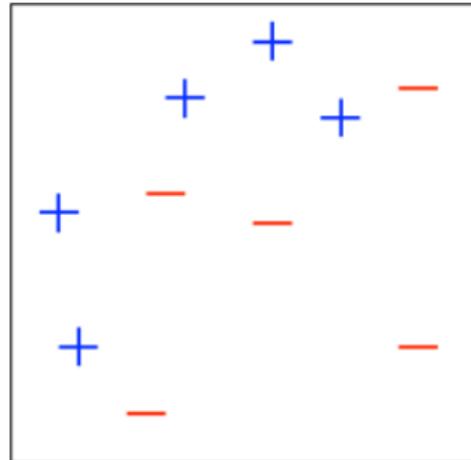
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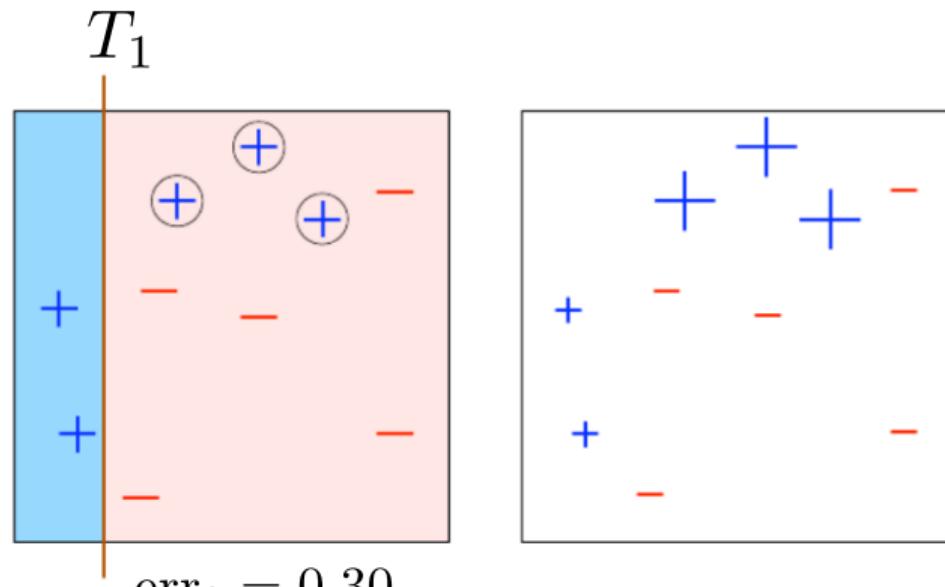
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3. Final model:  $f(x) = \text{sign} \left[ \sum_{m=1}^M \alpha_m T_m(x) \right]$

# Example



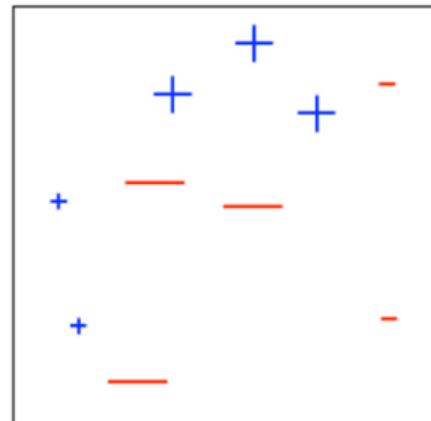
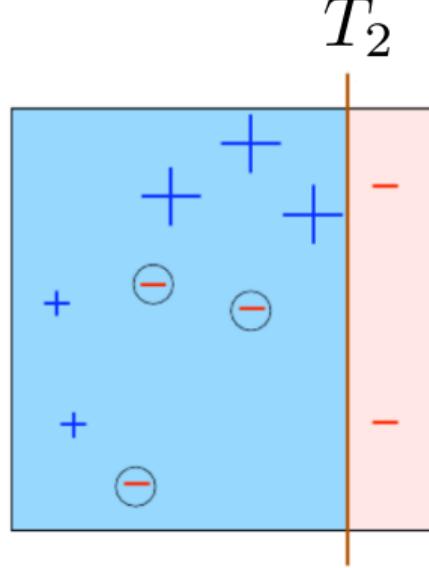
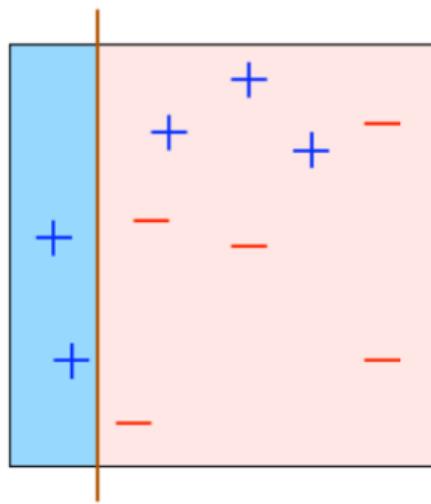
# Adaboost round 1



$$\text{err}_1 = 0.30$$

$$\alpha_1 = 0.42$$

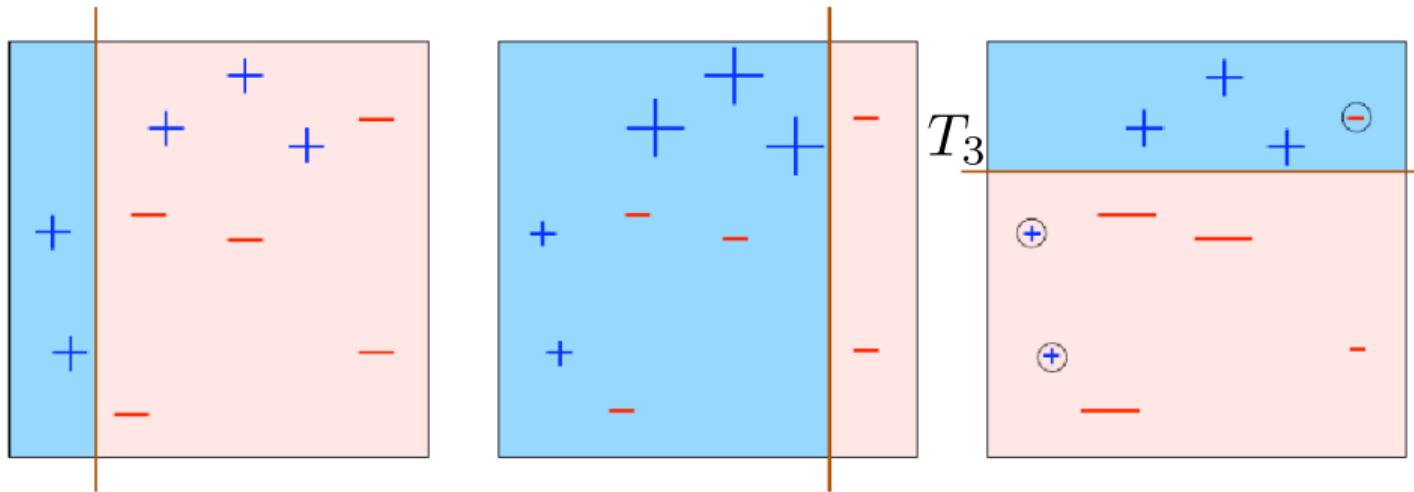
## Adaboost round 2



$$\text{err}_2 = 0.21$$

$$\alpha_2 = 0.65$$

# Adaboost round 3

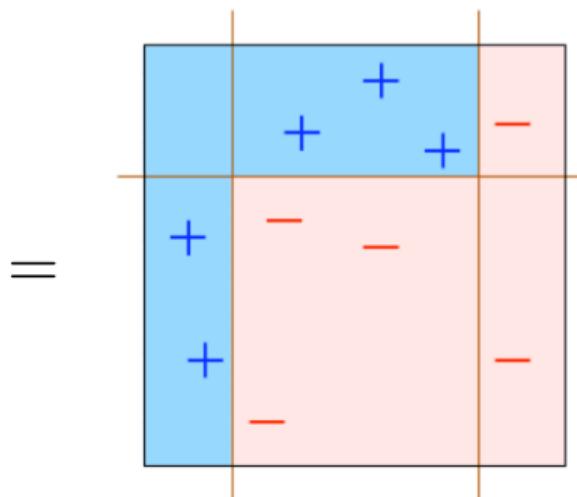


$$\text{err}_3 = 0.14$$

$$\alpha_3 = 0.92$$

# Adaboost final model

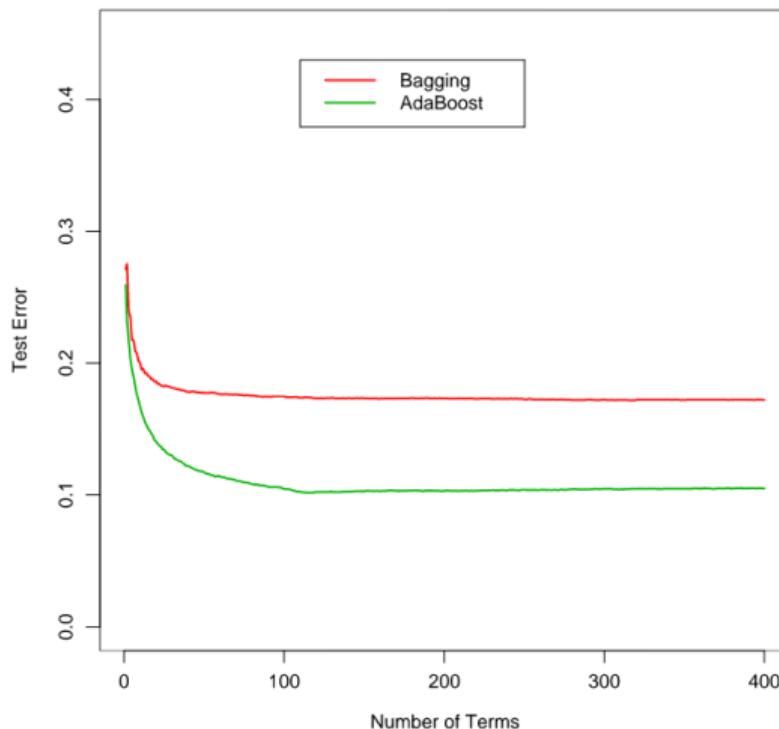
$$f = \text{sign} \left( 0.42 \begin{array}{|c|c|} \hline \text{blue} & \text{red} \\ \hline + & + \\ - & - \\ + & - \\ - & - \\ \hline \end{array} + 0.65 \begin{array}{|c|c|} \hline \text{blue} & \text{red} \\ \hline + & - \\ - & - \\ + & - \\ - & - \\ \hline \end{array} + 0.92 \begin{array}{|c|c|} \hline \text{blue} & \text{red} \\ \hline + & - \\ - & - \\ + & - \\ - & - \\ \hline \end{array} \right)$$



# AdaBoost vs Bagging

2000 simulated data points with 10 features

100 Node Trees



# **Gradient boosting**

# Motivation

Recall the general boosting algorithm:

For  $m = 1, 2, \dots, M$ :

1. Let  $f_{m-1}(x) = \sum_{j=1}^{m-1} \alpha_j T_j(x)$
2. Find  $\alpha_m$  and  $T_m$  that minimize the **total** loss:

$$\sum_{i=1}^n L(y_i, f_{m-1}(x_i) + \alpha_m T_m(x_i))$$

Final model:  $f(x) = \text{sign} \left[ \sum_{m=1}^M \alpha_m T_m(x) \right]$

- If  $L(y, f(x)) = \exp(-yf(x))$ , from which we get AdaBoost
- For general loss functions this is a very difficult optimization problem
- **Gradient boosting** optimizes  $L(y, f(x))$  using its **gradient**

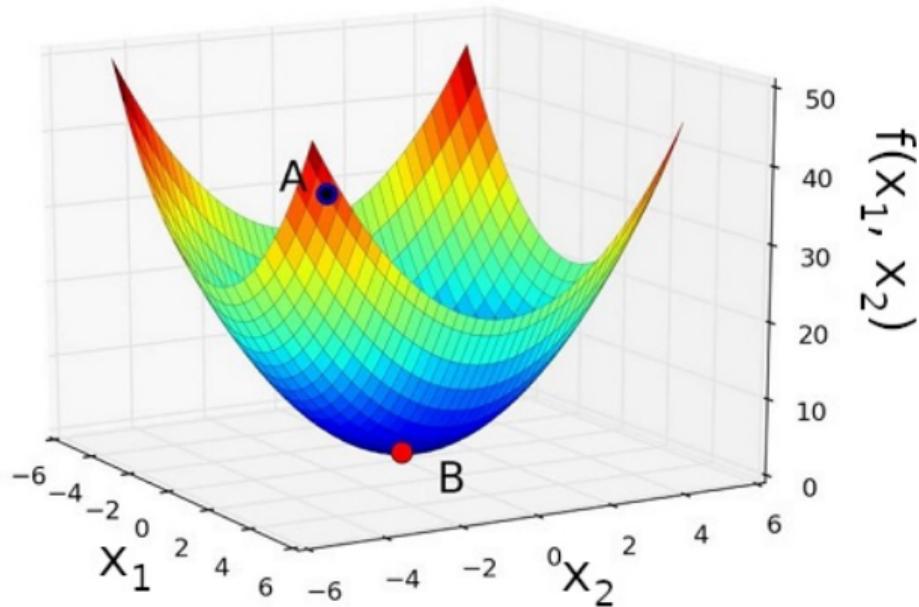
# Gradient

Let  $f(x_1, x_2) = x_1^2 + x_2^2$ . Compute:

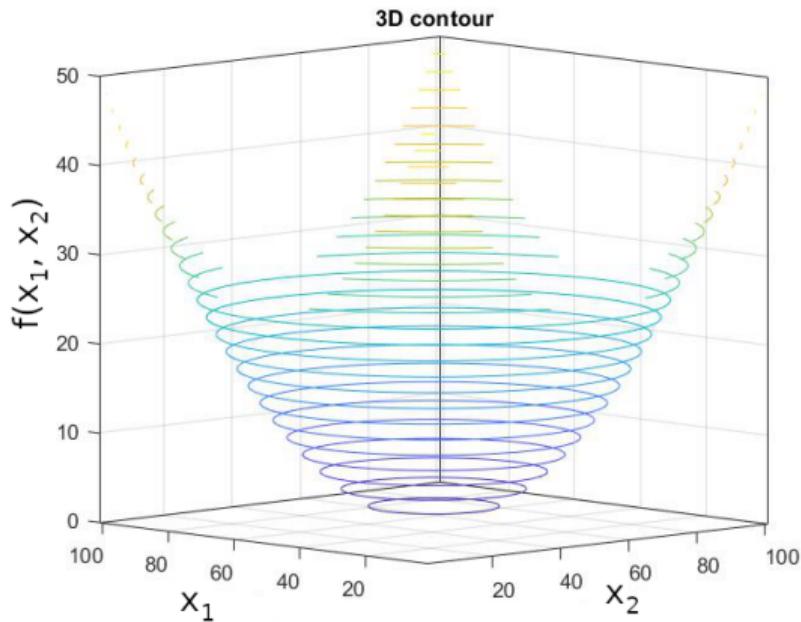
1.  $\frac{\partial f}{\partial x_1}$
2.  $\frac{\partial f}{\partial x_2}$
3.  $\nabla f(x_1, x_2)$

# Why gradient?

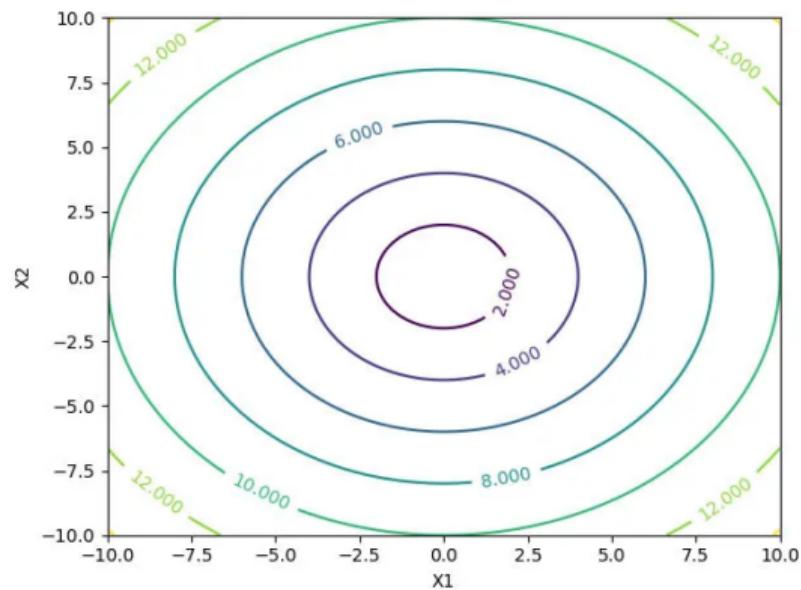
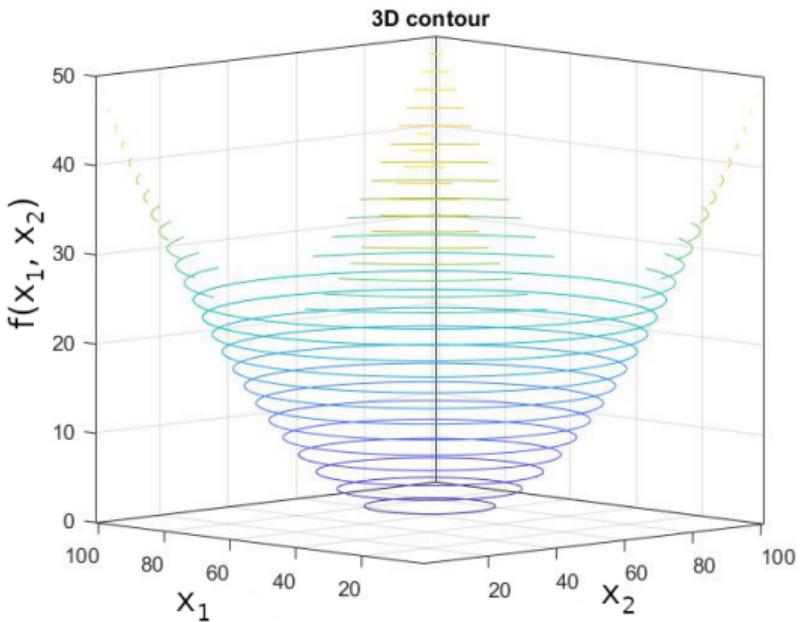
Suppose that, starting from  $A$ , we want to reach the minimum  $B$



# Why gradient?



# Why gradient?



# Gradient descent algorithm

Goal: find a vector  $\mathbf{x} = (x_1, x_2, \dots, x_d)$  that minimizes a function  $f(\mathbf{x})$

$\eta$ : learning rate

$T$ : optimization steps

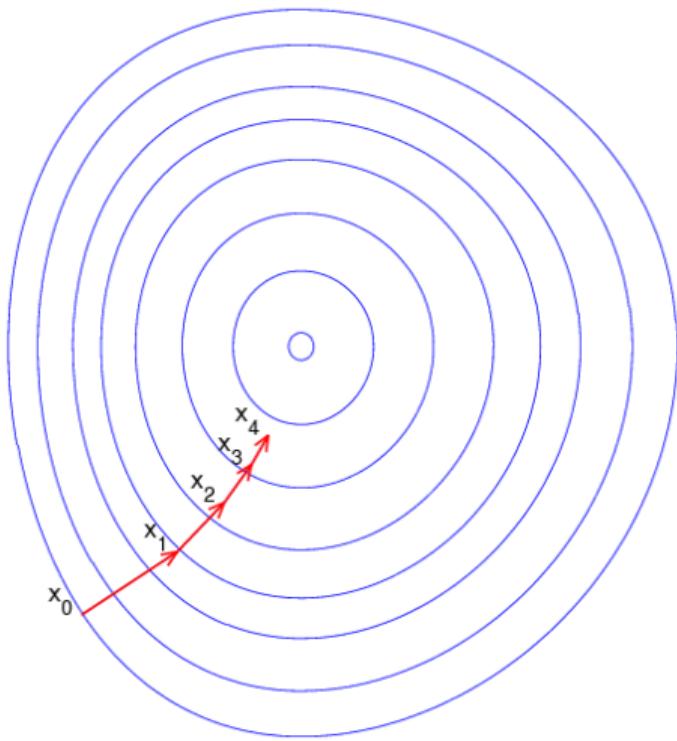
1. Initialize  $\mathbf{x}^0$  at random

2. For  $t = 1, 2, \dots, T$ :

$$\mathbf{x}^t = \mathbf{x}^{t-1} - \eta \nabla f(\mathbf{x}^{t-1})$$

3. Let  $\mathbf{x} = \mathbf{x}_T$

# Example



# Gradient boosting algorithm

1. Initialize  $f_0(x) = \gamma$  that minimizes  $\sum_{i=1}^n L(y_i, \gamma)$

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$$\sum_{x_i \in R_{jm}} L(y_i, f_{m-1}(x_i) + \gamma_{jm})$$

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$$f_m(x) = f_{m-1}(x) + \sum_{j=1}^{J_m} \gamma_{jm} I(x \in R_{jm})$$

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3. Output  $f(x) = f_M(x)$

# Python code

```
from xgboost import XGBClassifier

xgb = XGBClassifier()

parameters = {
    'n_estimators': [100, 200, 300],
    'max_depth': [4, 5, 6],
    'min_child_weight': [1, 10, 100]
}
clf = GridSearchCV(xgb, parameters, scoring='f1', cv=5)
clf.fit(Xtrain,ytrain1)

xgb.set_params(**clf.best_params_)
xgb.fit(X_train, y_train)
y_pred = xgb.predict(X_test)
print(classification_report(y_test, y_pred))
```

# Comparison of learning models

| Characteristic                                     | Neural<br>Nets | SVM | CART | GAM | KNN,<br>kernels | MART |
|--|----------------|-----|------|-----|-----------------|------|
| Natural handling of data of “mixed” type           | ●              | ●   | ●    | ●   | ●               | ●    |
| Handling of missing values                         | ●              | ●   | ●    | ●   | ●               | ●    |
| Robustness to outliers in input space              | ●              | ●   | ●    | ●   | ●               | ●    |
| Insensitive to monotone transformations of inputs  | ●              | ●   | ●    | ●   | ●               | ●    |
| Computational scalability (large $N$ )             | ●              | ●   | ●    | ●   | ●               | ●    |
| Ability to deal with irrelevant inputs             | ●              | ●   | ●    | ●   | ●               | ●    |
| Ability to extract linear combinations of features | ●              | ●   | ●    | ●   | ●               | ●    |
| Interpretability                                   | ●              | ●   | ●    | ●   | ●               | ●    |
| Predictive power                                   | ●              | ●   | ●    | ●   | ●               | ●    |